

Skull & Crossbones are wild & can be 2, 3, 4, 5, or 6

Each player shakes dice & Turns them upside down on table & Looks at them

Dice Value	Dot count on upper side (i.e. Two)
Dice Number	Dice count with the dice value (i.e. 3)
Bid is the guess of Dice Value & Number of all players (i.e. 3 dice with value of two)	

(Losing) Player bids Dice Value & Number

Next players

Raise Dice Number & may change Dice Value OR Raise the Dice Value OR Challenge

NO Challenge? YES

Number of Bid Value & skulls on the table is counted
Count >= Last Bid, Challenger loses one dice
Else Last Bider loses one dice to table center

Player losing dice start next round

NO Only one player has dice? YES

Game Over

